

PACMAN

35 PARTS

PAC-DOT

MODEL INSTRUCTIONS BY
BIRD BRICK BUILDS

AUTHOR: EDUARDO SOUSA



PACMAN

PACMAN: A TIMELESS ARCADE ADVENTURE

PAC-MAN IS A CLASSIC ARCADE GAME THAT HAS LEFT AN INDELIBLE MARK ON THE GAMING WORLD. CREATED BY JAPANESE VIDEO GAME DESIGNER TORU IWATANI, PAC-MAN WAS FIRST RELEASED BY NAMCO IN 1980. THE GAME QUICKLY BECAME A CULTURAL PHENOMENON AND AN ICONIC SYMBOL OF THE GAMING INDUSTRY.

PAC-MAN, THE TITULAR CHARACTER, IS A YELLOW, CIRCULAR CREATURE WITH A VORACIOUS APPETITE FOR PELLETS. THE GAME IS SET IN A MAZE, AND THE PLAYER CONTROLS PAC-MAN AS HE NAVIGATES THE LABYRINTH, MUNCHING ON PELLETS WHILE AVOIDING GHOSTS NAMED BLINKY, PINKY, INKY, AND CLYDE. THE GOAL IS TO CLEAR THE MAZE OF ALL PELLETS WHILE EVADING THE RELENTLESS PURSUIT OF THE GHOSTS.

TORU IWATANI, THE MASTERMIND BEHIND PAC-MAN, WAS INSPIRED TO CREATE A GAME THAT WOULD APPEAL TO WOMEN AND COUPLES. HE ENVISIONED A GAME THAT WAS NOT ONLY CHALLENGING BUT ALSO CUTE AND FRIENDLY. IN AN INTERVIEW, IWATANI EXPLAINED HIS INSPIRATION, SAYING:

"ALL THE COMPUTER GAMES AVAILABLE AT THE TIME WERE OF THE VIOLENT TYPE - WAR GAMES AND SPACE INVADER TYPES. THERE WERE NO GAMES THAT EVERYONE COULD ENJOY, AND ESPECIALLY NONE FOR WOMEN. I WANTED TO COME UP WITH A "COMICAL" GAME WOMEN COULD ENJOY."

- TORU IWATANI, PAC-MAN CREATOR

THIS LED TO THE CREATION OF PAC-MAN, A CHARACTER THAT EXUDES CHARM AND SIMPLICITY.





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Hope you have fun with this model and instructions.
As always you can reach out to me via email:

birdbrickbuilds@gmail.com

You can also check my work on rebrickable and
instagram:

<https://rebrickable.com/users/birdbrickbuilds/>
<https://www.instagram.com/birdbrickbuilds/>

Or you can buy my Coffee Espresso MOC:

<https://reb.li/m/118798>

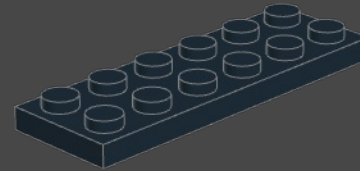
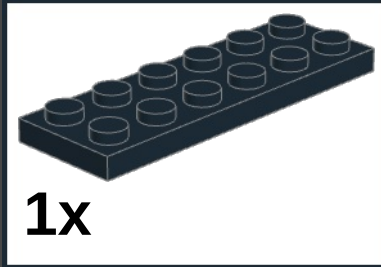
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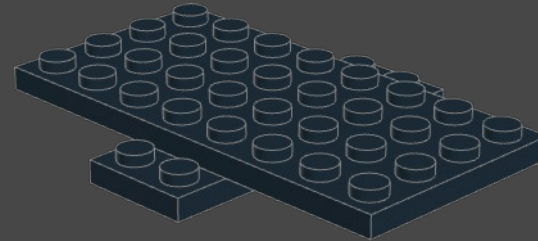
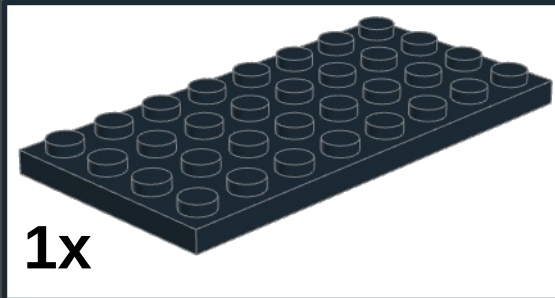


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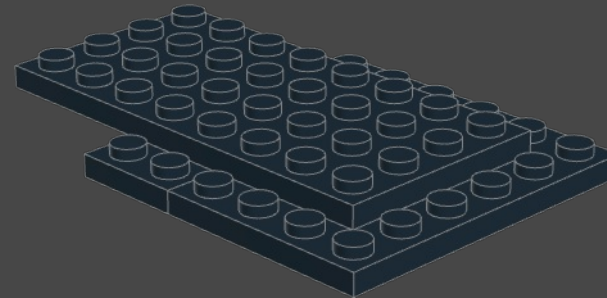
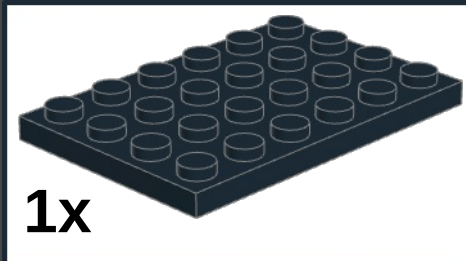
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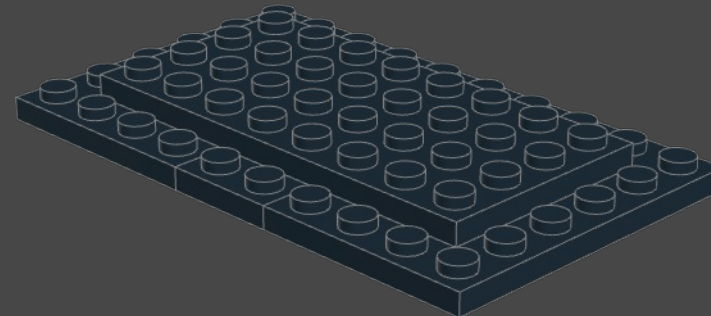
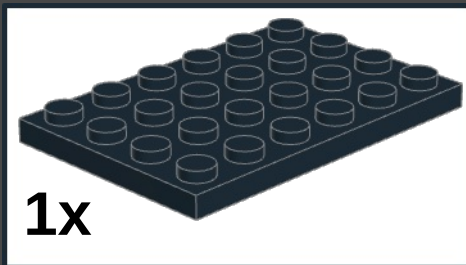
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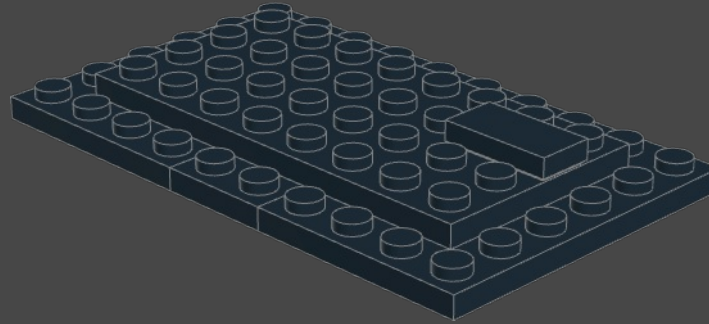
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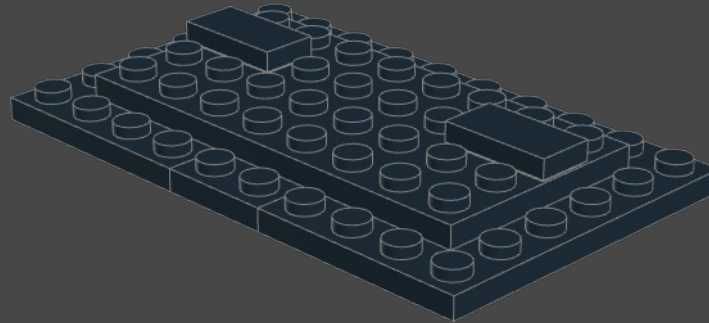
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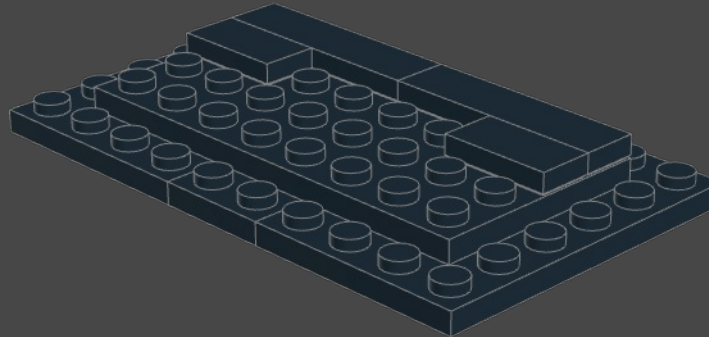
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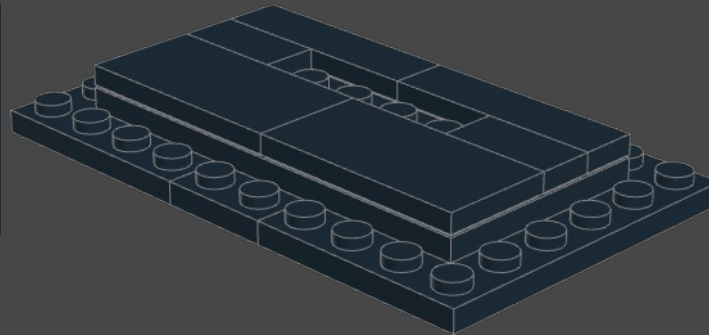
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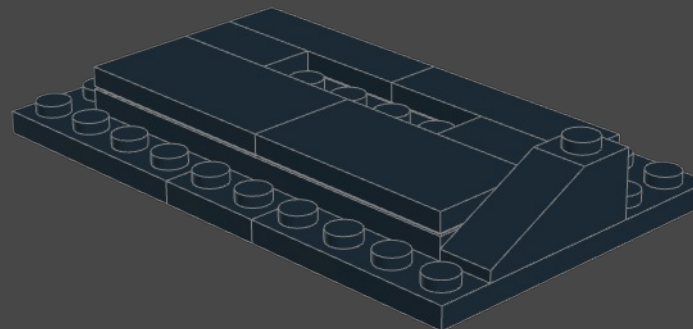
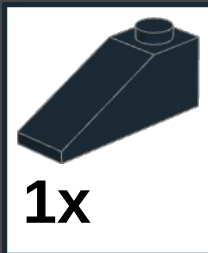
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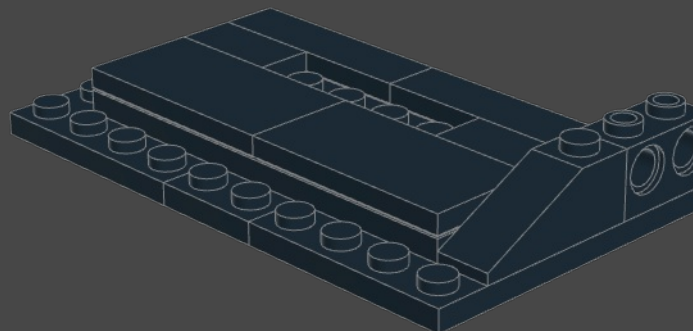
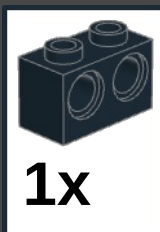
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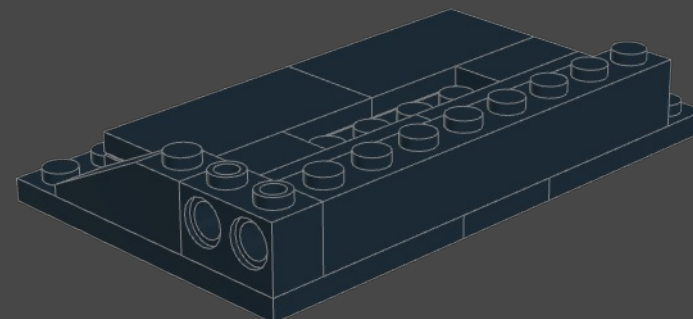
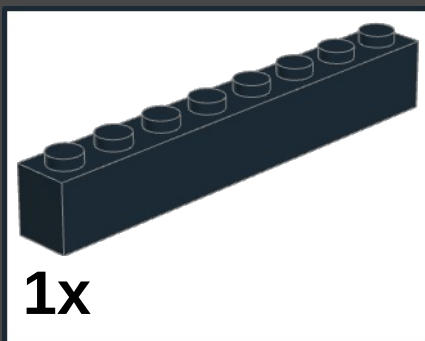
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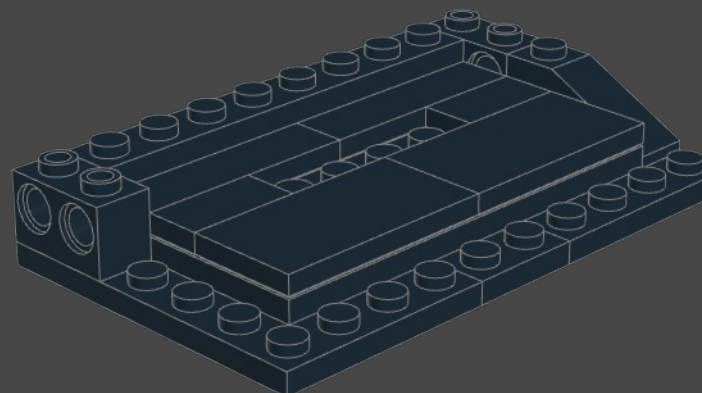
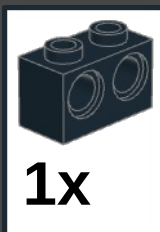
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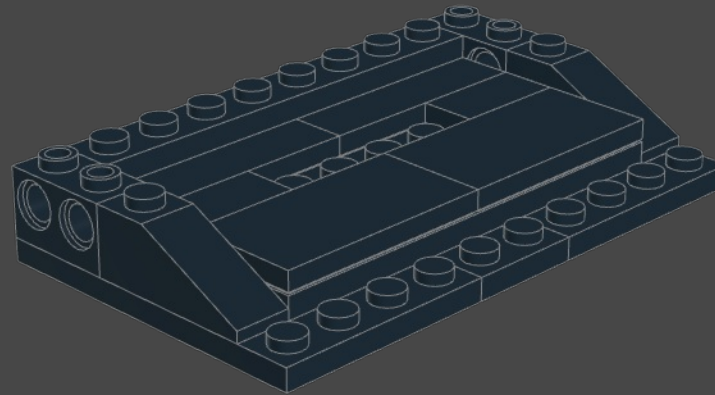
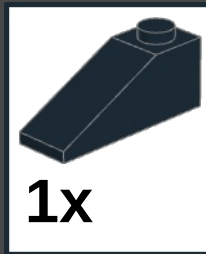
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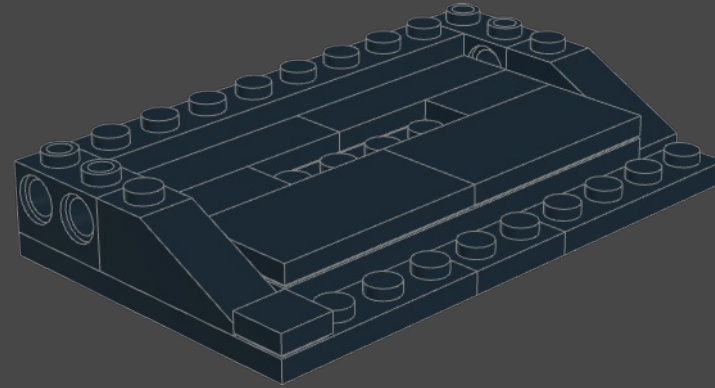
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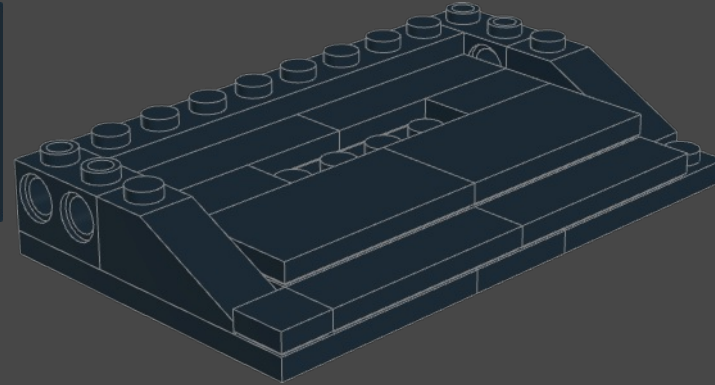
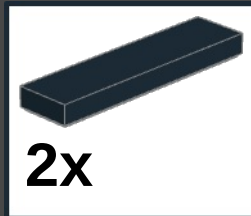
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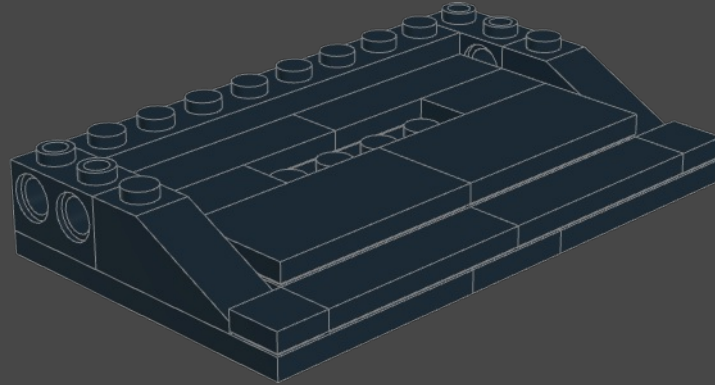
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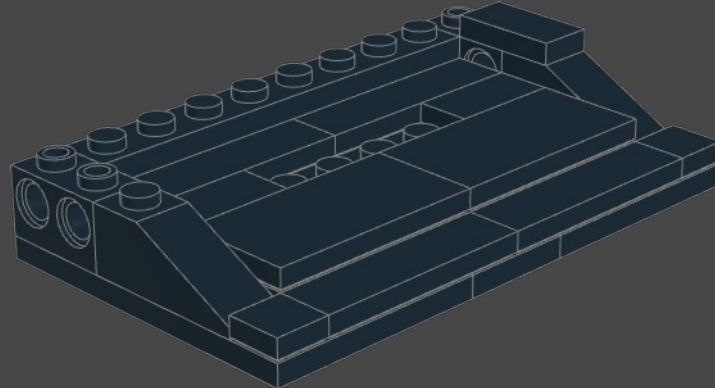
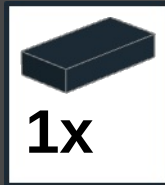
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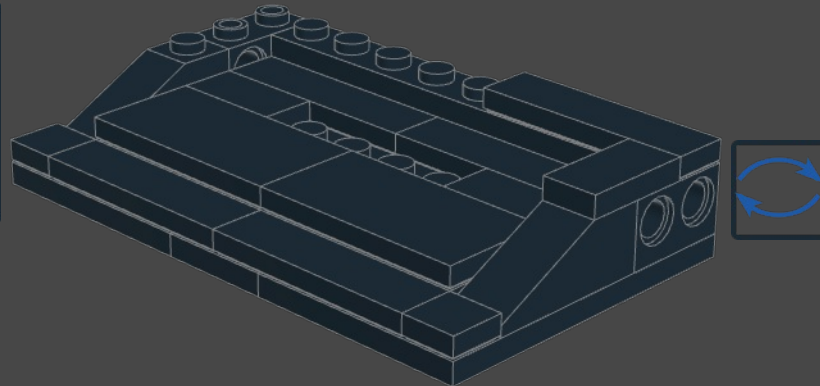
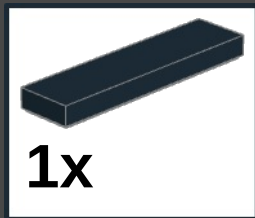
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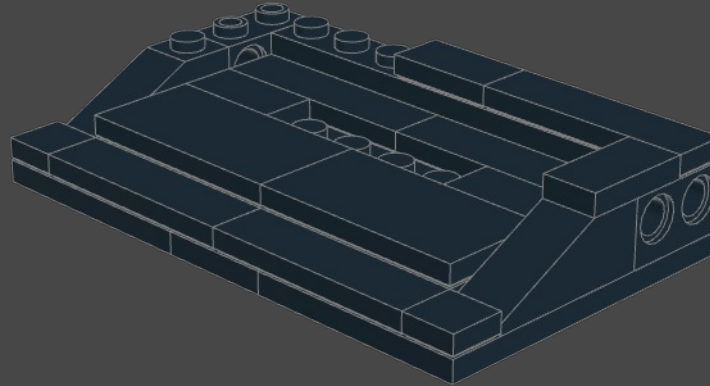
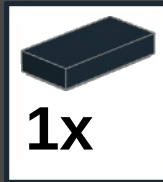
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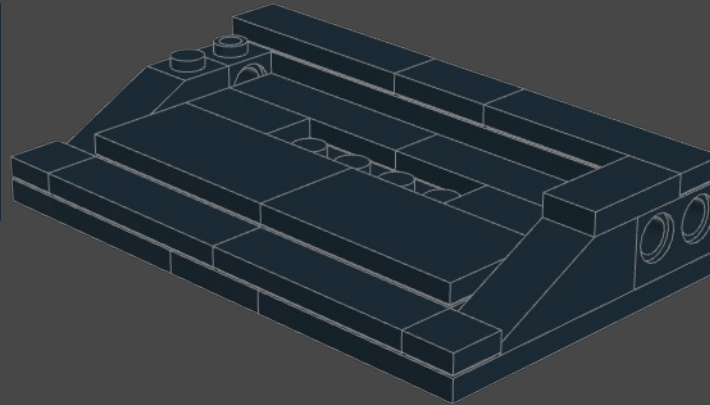
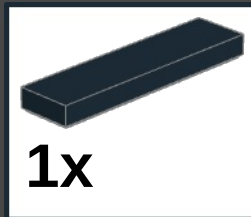
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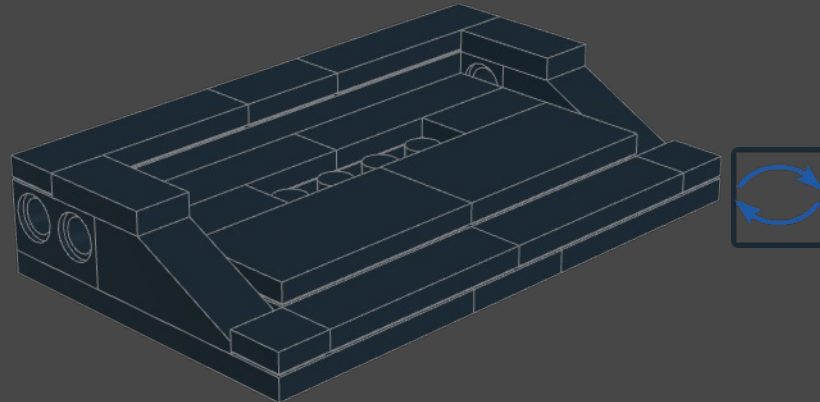
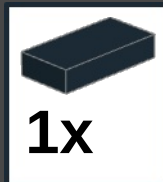
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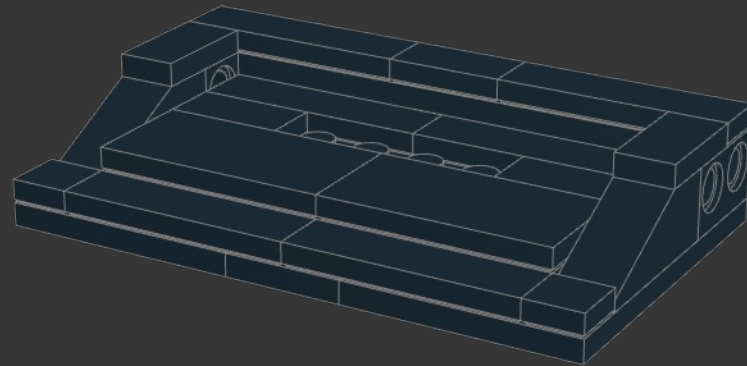


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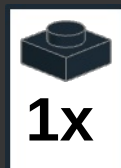


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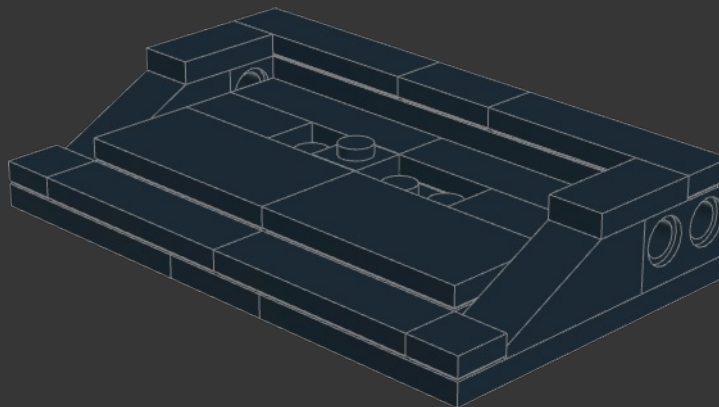




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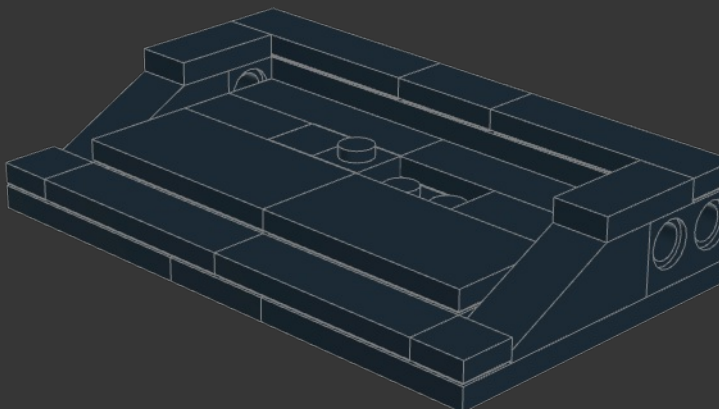
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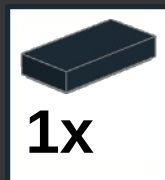
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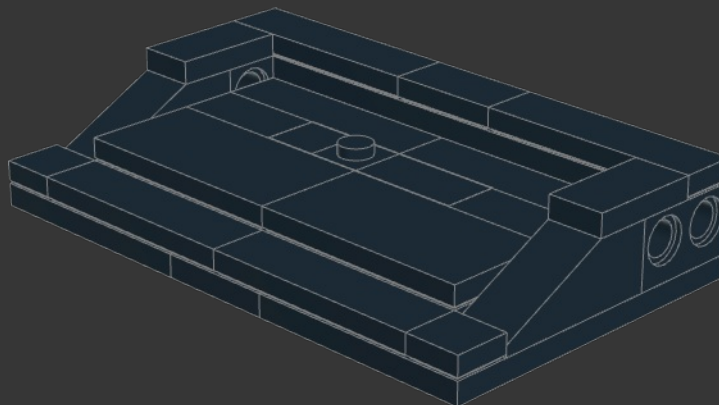
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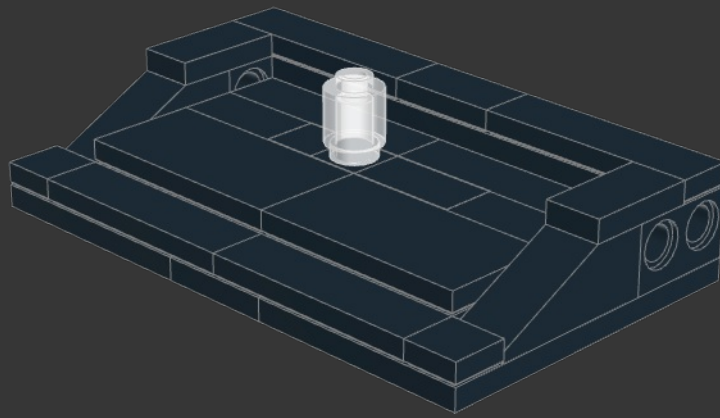
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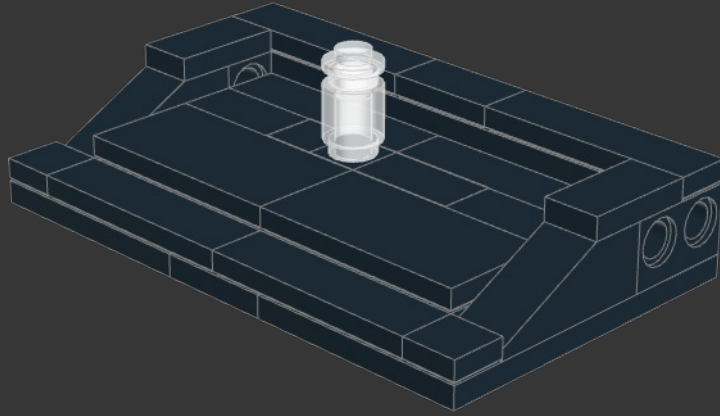
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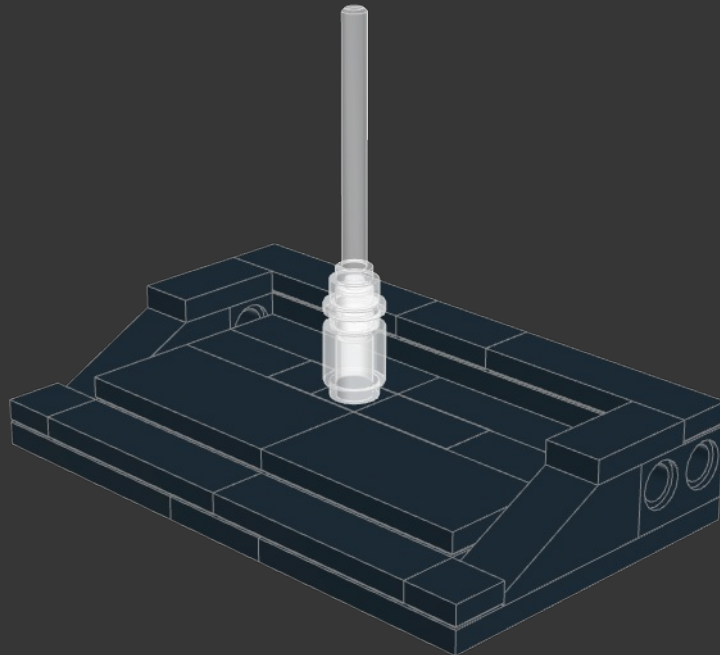
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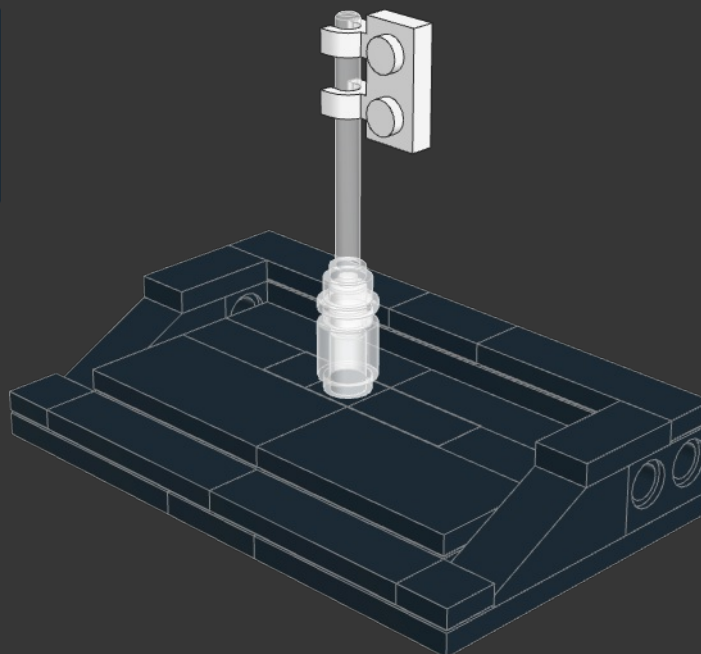
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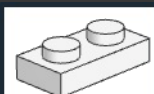
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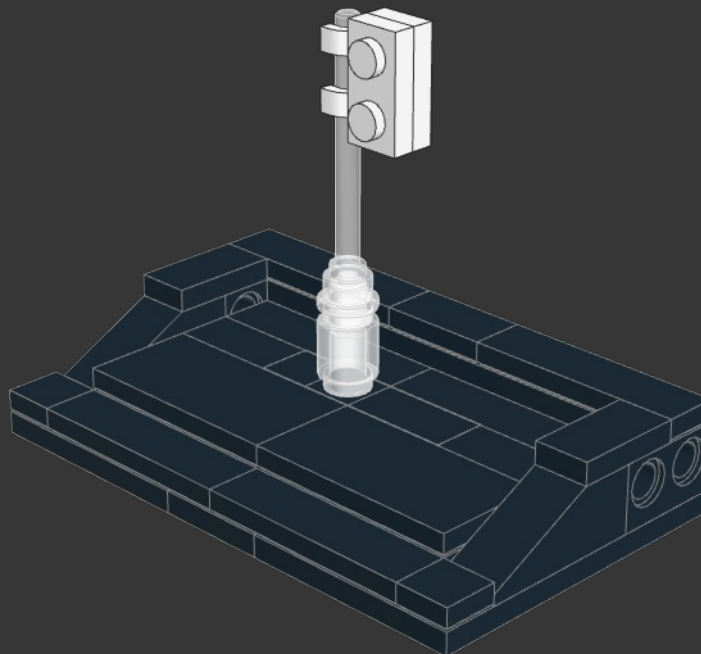
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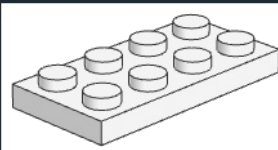
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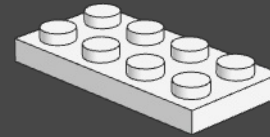
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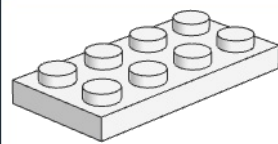
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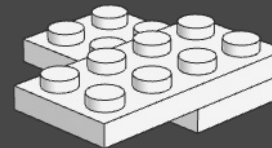
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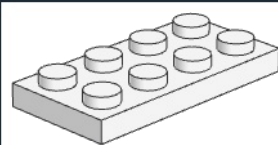
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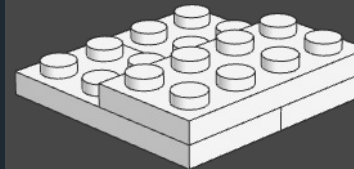
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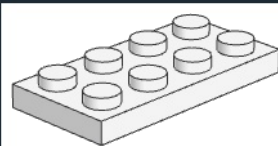
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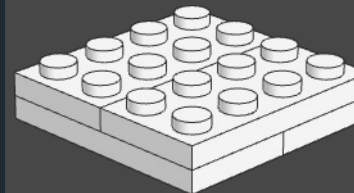
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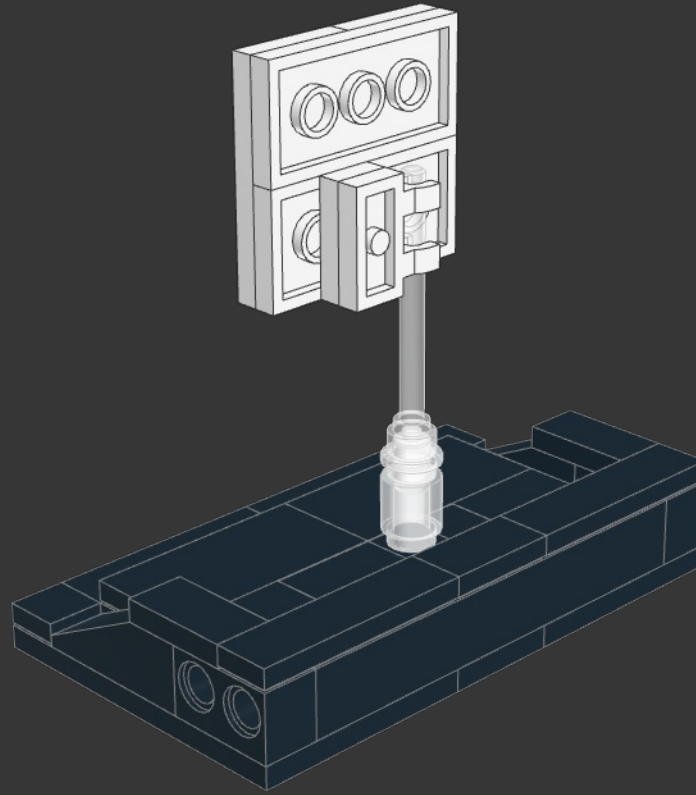
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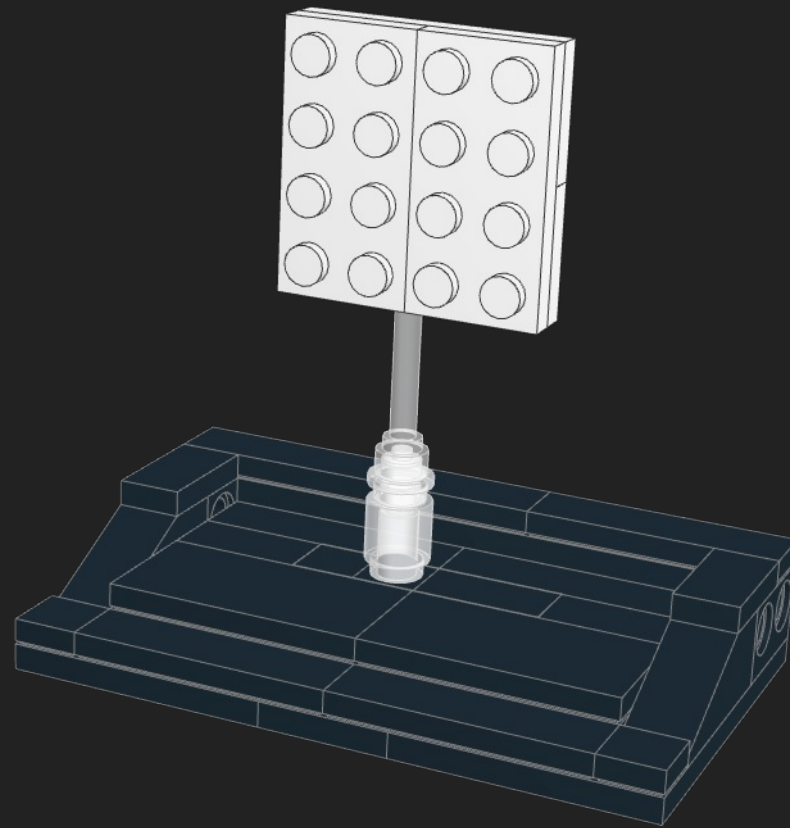
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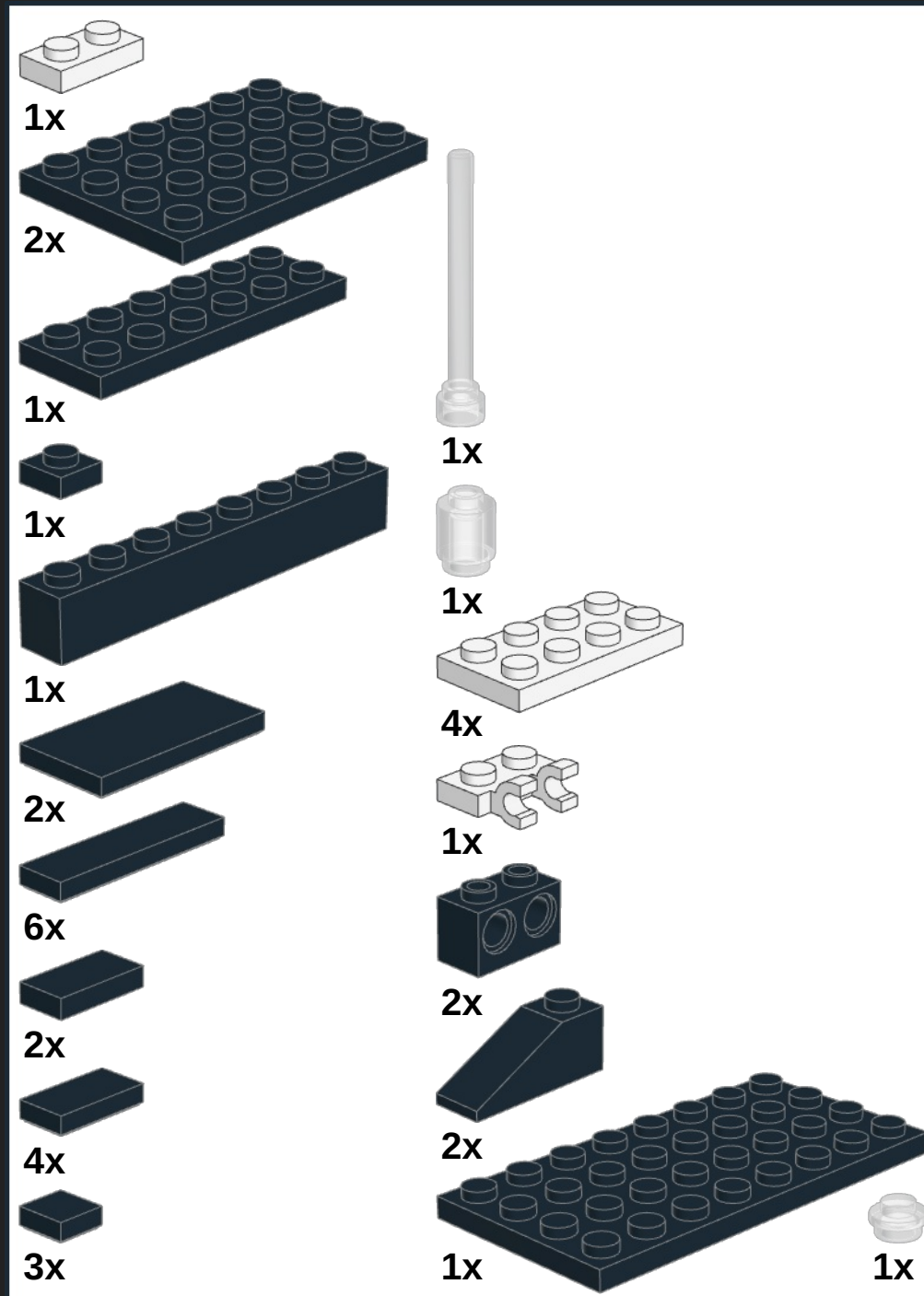


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Hope you have fun with this model and instructions.
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